



August 3, 2026

Nevada Medicaid Web Announcement 3979

Attention Provider Type 17 (Special Clinics) Specialty 181 (Federally Qualified Health Center):

Shadow Billing Updates

Updates to the list of shadow billing codes have been made in the Medicaid Management Information System (MMIS) to reflect the valid procedure codes that should be billed with medical and behavioral health encounters. The FQHC Shadow Billing CPT Codes List will be available on the [Nevada Medicaid FQHC](https://www.nvha.nv.gov/medicaid/fqhc) website.

The updates include, but are not limited to:

- Effective January 1, 2026, procedure codes 99205, 99242 – 99245, and H0049 have been updated to be billable with behavioral health encounters as well as medical encounters.
- Effective January 1, 2026, the rate for procedure code 99401 with Modifier FP has been added to the MMIS. Procedure code 99401 with Modifier FP will pay for medical and behavioral health encounters. The service limit is 2 units allowed per calendar year per recipient.
- As a go-forward change, procedure codes 59514, 59612, 59620, 59812, 99401 with Modifier CR, and G2214 have been end dated and can no longer be shadow billed.
- As a go-forward change, procedure codes 98960, 98961, and 98962 should be shadow billed only with medical encounters and not behavioral health encounters.

If you have any questions regarding shadow billing, please contact medicalprograms@nvha.nv.gov.

Claims impacted by retroactive changes will be reprocessed automatically at later date. The results of any reprocessing efforts will appear on a future remittance advice.

When claims are reprocessed, please be aware that all system and clinical claim editor edits are applicable. As a result, there may be no additional payment, and other claim denials may be received. Providers have the right to appeal denied claims, including those denied upon reprocessing. Please refer to [Medicaid Services Manual Chapter 100](#) and the [Billing Manual](#) for information concerning the claim appeal process and time frames.